

User Manual

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Table of Contents

Introduction	
Instructional LevelInstructional Objectives	
What's Included Teaching With <i>BioLab•Fly</i>	2
About the Author	
Using BioLab•Fly	5
Logging In	6
Navigating Through the Lab	
Using the Glossary	
Quitting <i>BioLab•Fly</i>	
Investigating Fly Genetics	11
Completing the Experiments	12
Using the Fly Breeder	14
Teaching in the BioLab	19
Using the Data Log	20
Using the Analysis Log	
Setting Preferences	23
Educational Impact	25
Curriculum Integration	
Managing BioLab•Fly in the Classroom	
Student Tests and Activities	
Troubleshooting	28
Index	31

Credits

PRODUCT DESIGN & DEVELOPMENT

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DOCUMENTATION AND PACKAGING

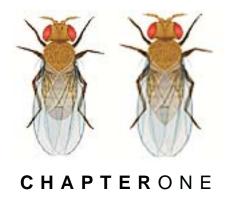
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Introduction

BioLab•Fly simulates genetic experiments with fruit flies. As you manipulate and observe genetic traits of flies in *BioLab•Fly*, the software determines the genetic outcome of your actions and displays the results.

The program introduces genetic concepts without requiring students to maintain actual fly colonies. It allows students to observe the effects of genetic interactions over multiple generations in a short period of time.

Some features of *BioLab•Fly*:

- It includes four **genetic experiments** in which students breed fly parents with varying genotypes. The experiments provide interactive, in-depth lab experience in observing the relationships between genes, genotypes and phenotypes.
- It reinforces learning with a **review quiz** after each investigation.
- It includes a **Fly Breeder**, with which students can investigate the genetic relationships of 26 individual fly traits.
- It provides a comprehensive review of genetic concepts with the **Fly Test**.
- It includes an online **glossary** of genetic terms.

Instructional Level

BioLab•Fly is designed to be used by students in middle school through college. Any student studying introductory genetics will benefit from this program. The main audience for *BioLab•Fly* is the high school biology student. Both lower- and higher-level students will increase their understanding of the different genetics concepts presented in this program.

Instructional Objectives

After completing *BioLab•Fly*, students will be able to:

- Predict genotypes based on phenotypic information.
- Complete a Punnett square.
- Predict the possible outcome of monohybred and dihybrid genetic crosses.
- Properly use genetic terminology.
- Determine if a characteristic is dominant or recessive by analyzing the results of genetic crosses.
- Determine if a characteristic is sex-linked or autosomal by analyzing the results of genetic crosses.

What's Included

These items are included with *BioLab•Fly*:

- Program CD.
- · Teacher's Guide.
- Quick Reference CD Insert.

Teaching With BioLab•Fly

Teachers can use *BioLab•Fly* in their classrooms to help students learn more about fly genetics. Students can apply these lessons to other genetics topics.

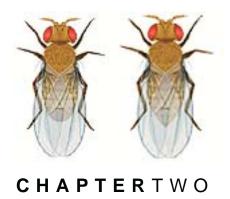
This Courseware takes students beyond memorization. After students demonstrate that they have learned specific information, they have ample opportunities to use the information in problem-solving activities that challenge their ability to analyze and draw conclusions.

BioLab•Fly includes a database that works behind the scenes to record the names and results of all of your students as they complete activities during the investigation.

About the Author

Bob Doltar, the creator of the *BioLab* series of software products, has taught high school biology and other science courses since 1977. He currently teaches biology at Grant High School in Portland, Oregon. He also served as the Science Department Chairman at Grant High School for four years.

Under its previous name of *MacFly*, *BioLab•Fly* won the *Science Program of the Year* award from *Technology & Learning* magazine in 1996.



Using BioLab•Fly

BioLab•Fly is a self-paced tutorial that simulates a genetics laboratory. It includes these primary components:

- Four **experiments** in which you can conduct genetic investigations by breeding fly parents with varying genotypes. The experiments all use simulated flies of the *Drosophila* variety, a species commonly used for genetics studies.
- The **Fly Breeder**, with which you can create flies and observe the genetic results of breeding flies with any single genetic characteristic.
- The **Fly Test**, which comprehensively measures your knowledge of fly genes and traits.
- An online **glossary** that you can open any time to view the definitions and pronunciations of genetic terms.

Logging In

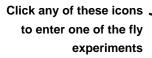
When you start *BioLab•Fly*, the software automatically prompts you to enter your first and last names. This ensures that all of your results on the module quizzes and Fly Test get accurately saved.

If someone else was using the BioLab before you, log in before you begin navigating the modules:

- 1. Select **New User** from the button at the bottom of the screen.
- 2. Type your first and last name.
- 3. Click **OK**.

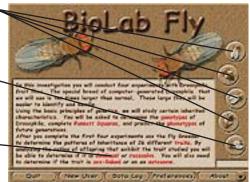
Navigating Through the Lab

When you enter *BioLab•Fly*, the program displays a panel of buttons that you can click to select the experiment you want to conduct or go to the Fly Breeder:



Click here to conduct your own investigations in the Fly Breeder

Click any red term to see its definition in an online glossary



The topics of the fly experiments include:

Experiment 1

This experiment investigates the breeding of a fly with genetically pure dominant traits and one with genetically pure recessive traits.

Experiment 2 This experiment investigates the breed-

ing of two flies that exhibit dominant traits, but which have recessive genes

hidden in their genotypes.

Experiment 3 This experiment investigates the inherit-

ance of sex-linked traits.

Experiment 4 This experiment involves a dihybred cross

where two traits are considered simultaneously.

COMPLETING THE EXPERIMENTS

Each experiment includes the following sections, which students should complete in order:

- Part A of the Pre-Lab . Students see information about each of the two parent fruit flies. They must determine the genotype of both parents before they can continue to the next part of the Pre-Lab. Students will also demonstrate knowledge of these terms: dominant, recessive, and purebred.
- Part B of the Pre-Lab . Students apply the information they obtained about the parent flies in Part A to complete a Punnett square.
- Part C of the Pre-Lab . Students use the information in the Punnett square to make a prediction about the phenotypes of the offspring that result from the mating of the two parent flies.
- The Breeding Experiment . After students demonstrate their understanding of the major concepts presented in the Pre-Lab sections, they begin an actual breeding experiment. BioLab•Fly displays a special breed of computer-generated Drosophila, which appear ten times larger than normal fruit flies. The larger flies are easier to identify and handle than normal-sized fruit flies. During the breeding experiment, the two parent flies randomly generate 16 offspring based on parental genotypes. The program notes whether the student's prediction from Part C of the Pre-Lab was correct.
- **The Post-Lab** . After completing the experiment, students advance to a quiz that reinforces the concepts covered by

Topics	
Pre-Lab 1A	
Pre-Lab 1B	
Pre-Lab 1C	
Experiment 1	
Post-Lab 1	
Pre-Lab 2A	
Pre-Lab 2B	
Pre-Lab 20	
Experiment 2	
Post-Lab 2	
Pre-Lab 3A	
Pre-Lab 3B	
Pre-Lab 3C	
Experiment 3	
Post-Lab 3	
Pre-Lab 4A	
Pre-Lab 4B	
Pre-Lab 4C	
Pre-Lab 4D	
Experiment 4	
Post-Lab 4	
Fly Test	
Fly Breeder	
Quit	

the experiment. The quiz also allows students to apply the concepts learned in the Pre-Lab and Breeding Experiment to new situations.

USING THE POP-UP MENU

You can complete whichever of the experiments you want in whatever order you prefer.

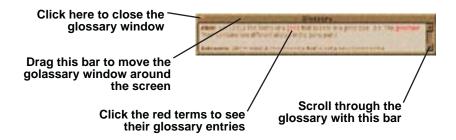
As an alternative to clicking the icons, you can select each of the experiments from the pop-up menu to proceed directly to the associated section.

When you have completed a screen the sreen's name will appear light brown in the pop-up menu.

After completing an experiment, you can use the pop-up menu to review the investigation before taking the Fly Test. However, you must complete all three experiments before you can access the Fly Test from the pop-up menu. (see preferences to change this)

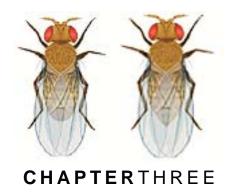
Using the Glossary

BioLab•Fly includes a glossary that you can view to learn the definition and pronunciation of genetics terms. Any time a word appears in red in the BioLab, you can click it to open the glossary window.



Quitting BioLab•Fly

You can quit BioLab•Fly by clicking the Quit button on the Topics page or by choosing Quit from the pop-up menu in the lower right corner of the screen. Using Command-Q on the Macintosh and Control-Q on Windows will also quit the program. When you quit, you will be prompted to save your User Log.



Investigating Fly Genetics

This section of the manual describes how to complete the virtual genetics labs in *BioLab•Fly*. It includes information about using screens in *BioLab•Fly* to complete these tasks:

- Executing the four **experiments**, which demonstrate the outcomes of breeding flies with various combinations of dominant, recessive, autosomal and sex-linked traits.
- Using the **Fly Breeder** to investigate chosen fly traits.

Completing the Experiments

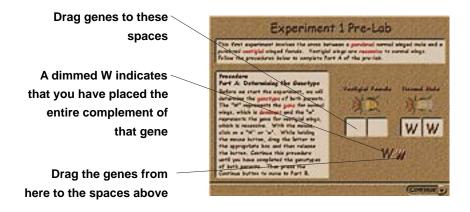
The four fly experiments guide you through the identification of dominant and recessive traits in parents, the breeding of parents exhibiting various traits in their genotypes and the observation of the parents' offspring.

TO COMPLETE EXPERIMENTS IN ORDER

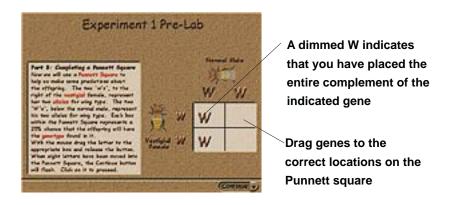


- 1. Click the **Experiment One** button on the main page.
- 2. Complete the module by combining traits and observing generational inheritance as directed by the software. When you finish each screen of the investigation, the program displays an alert that gives you the option to continue to the quiz or review the module.
- 3. When you reach the Experiment One quiz, click the buttons associated with the correct answers for each question.
- 4. Click **Continue** to proceed to the next experiment.
- 5. When you complete all four experiments, *BioLab•Fly* gives you the option to complete a comprehensive test covering each experiment, or to review previous experiments before continuing into the Fly Test.

The first screen you see in an experiment is part of a Pre-Lab that prompts you to determine the genotype of the parents.



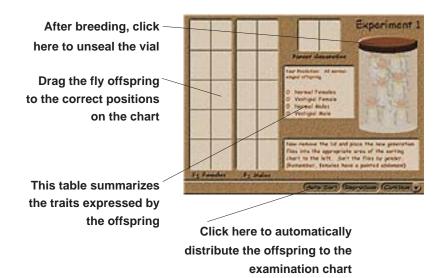
Once you determine the genotype, continue to the second part of the Pre-Lab, where you create a Punnett square based on the fly traits that you determined.



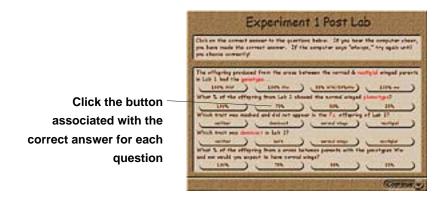
The third part of the Pre-Lab prompts you to predict the phenotypes of the offspring that result from breeding the specified parent flies. After you make your prediction, continue to the first stage of the experiment, in which you place the flies in a sealed environment and allow them to breed.



Once the parents breed, you can sort the offspring into genders and observe their traits.



Conclude the experiment by completing its quiz.



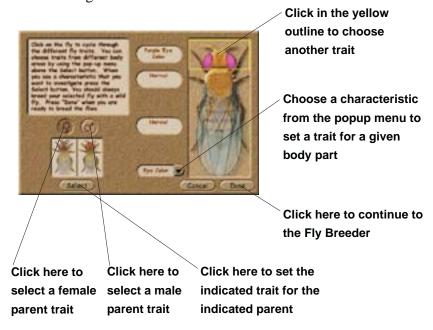
Using the Fly Breeder



After you complete the three experiments, you can use the Fly Editor to create flies with various individual traits and use the Fly Breeder to determine whether the traits are dominant or recessive. You can also establish whether traits are sex-linked or autosomal.

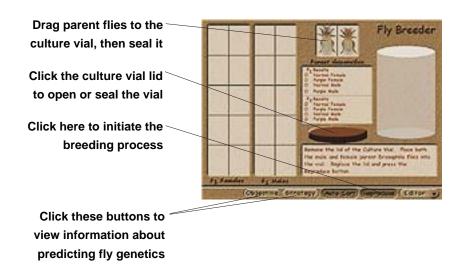
TO INVESTIGATE A TRAIT

- 1. Click the **Fly Breeder** button on the Topics screen of *BioLab•Fly*, which takes you to the Fly Editor. You can select **Fly Breeder** from the pop-up menu to activate the Fly Editor from another part of *BioLab•Fly*.
- 2. Select a gender and a trait for each parent that you want to investigate:

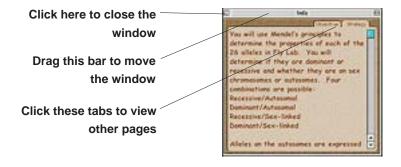


You can only use the Fly Editor to select a single trait for each investigation.

3. Click **Done**. *BioLab•Fly* takes you to the Fly Breeder:

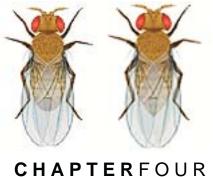


4. Click **Objective** or **Strategy** to view more information about determining the dominance, recessiveness and sexlinkage of the chosen trait.



- 5. Open the culture vial by clicking its lid.
- 6. Drag the parent flies to the culture vial.
- 7. Seal the container by clicking its lid.
- 8. Click **Reproduce**.
- 9. Open the container by clicking its lid.

- 10. Drag each fly offspring to its correct location on the examination chart. You can also click **Autosort** to automatically move the fly offspring to the examination chart, or option-click **Autosort** to instantly distribute the offspring to the correct locations. As the flies move, the screen updates with the number of offspring of each gender and whether they exhibit the chosen trait or not.
- 11. Determine if the trait is dominant or recessive, if it is sexlinked, or if you need to breed another generation of flies to determine the answers to these questions. If you need more information about determining these answers, click **Strategy**.
- 12. If you need to test an F₂ generation, drag one male and one female from the examination chart to the container and repeat the breeding process.



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Teaching in the BioLab

Teachers who use *BioLab•Fly* to teach in a biology classroom can find the following information in this chapter:

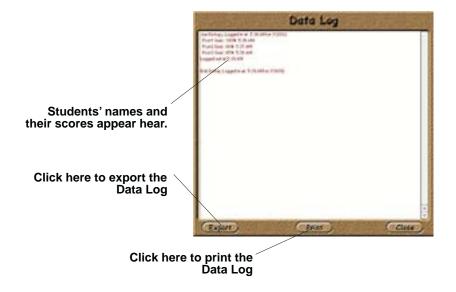
- Viewing and managing student results.
- Educational impact.
- Curriculum integration.
- Tips for using *BioLab*•*Fly* in the classroom.
- Information about student tests and activity sheets included on the *BioLab*•*Fly* CD-ROM.
- Troubleshooting.

Using the Data Log

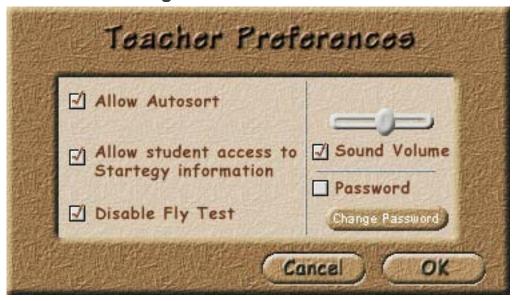
The Data Log stores the names and scores of each student who uses BioLab Fly. To access the Data Log, click the Data Log button on the Topics page. The Data Log can be printed and exported to make reviewing and editing easier. To print the Data Log, simply open the Data Log, press the Print... button and then press Print from the print dialog. You can export the Data Log as a text file which you can open using other applications. To export the Data Log, open the Data Log, press the Export... button, designate a name and location for the file and press Save. Exporting the Data Log will allow you to clear scores from it when the Data Log becomes too large and ensure that all data is saved. The exported files can be viewed and edited by most word processing programs. To Export and Clear the Data Log:

- 1. From the Topics page, press the Data Log button.
- 2. Press Export....
- 3. Designate a name and location for the text file and press Save.
- 4. Highlight names and scores you wish to delete from within the program Data Log and press the delete key.

This will keep the Data Log in the program clear of old scores so that it is easier to use within the program. You can open the saved text file from other applications to view or edit the scores.



Setting Preferences



The Preferences allow you to customize BioFly for use in your classroom. Preferences can be accessed by clicking the Preferences button on the Topics screen. The Teacher Preferences allow you to set Autosort privileges, strategy access, disable the Fly Test, adjust the program volume, and set a password which is needed to open the Preferences or the Data Log.

Allow Autosort

If you deactivate this check box, students must sort fly offspring in the experiments and Fly Breeder by identifying each fly's gender and dragging it to the correct position on the sorting chart. Activating this check box enables students to click a button to complete the sorting process.

Allow Students Access to Strategy Information Activate this check box to enable students to view the Strategy dialog box, which describes in detail how they can determine the dominance and sexlinkage of traits.

Educational Impact

BioLab•Fly is designed to serve as an alternative to an actual *Drosophila* lab. This allows students to benefit from a genetics lab without spending the time and money required to raise fruit flies. Plus, we guarantee that *BioLab* flies will never escape from the computerized lab!

You can also use *BioLab•Fly* as an excellent Pre-Lab or Post-Lab for an actual *Drosophila* lab. Used as a Pre-Lab, *BioLab•Fly* strengthens students' understanding of genetics terminology and principles, helps students save time during the actual lab and adds meaning to the lab process.

As a Post-Lab, *BioLab•Fly* clarifies many unanswered questions that students may have formed during the real lab.

BioLab•Fly has the following objectives:

- It **simulates** the breeding of fruit flies.
- It requires the use of **Punnett squares** to predict the results of genetic crosses.
- Its **Fly Breeder** allows the open-ended investigation of 26 different *Drosophila* traits.
- It provides a comprehensive review with the **Fly Test**.

Curriculum Integration

EDUCATIONAL CONCEPTS AND SKILLS

After completing *BioLab•Fly*, students will:

- Know how to determine the genotype of fruit flies given information about the flies' parents.
- Be able to construct a Punnett square.
- Use Punnett squares to predict the outcomes of genetic crosses.
- Determine the sex of fruit flies.
- Know how autosomal and sex-linked traits are inherited.

CONTENT AREAS

You can use *BioLab•Fly* as an alternative or supplement to breeding *Drosophila* in biology, life science, genetics or zoology classes.

PREREQUISITE SKILLS

BioLab•Fly requires very little biological knowledge. An understanding of genetics concepts like genotypes, Punnett squares, traits and dominance helps, but is not required.

The student should have a basic understanding of computer operation, especially clicking and dragging the mouse.

Managing BioLab•Fly in the Classroom

Although the structured nature of *BioLab•Fly* simplifies management of student use of the software, this section includes a few recommendations for ensuring success in the classroom.

FACILITY/HARDWARE CONSIDERATIONS

Ideally, students should work individually when they use *BioLab•Fly*. Unfortunately, few schools can afford a student/computer ratio of one-to-one.

Some measures for coping with inadequate numbers of computer workstations:

- Stagger the times that students use the computers. Have some of them come in during study hall or before and after school to work individually on the program. Have a portion of your class do other genetics-related activities, such as Punnett square activities, while other students work on the computers.
- Assign pairs or small groups of students to complete the experiments, stimulating them to cooperate and share information. Have students alternate mouse control when

they complete each section of the program. You can also have the students who are not operating the computer take notes. This helps their retention and gives them a permanent record of the information that they obtain from BioLab • Fly.

INSTRUCTOR'S ROLE

The main role of the instructor is to help students get started.

The first time students use *BioLab•Fly*, they should begin with Experiment One and follow the standard direction of the program. The structure of the program helps ensure that the students complete all three experiments and continue into the more complex investigation available in the Fly Editor.

Inexperienced computer users may need additional assistance with the mouse.

MANAGING STUDENT DATA

The Data Log built into *BioLab•Fly* keeps track of student progress. You should print the Data Log at the end of each day that students use the program.

MANAGING TIME

Most standard class periods do not allow enough time for students to complete *BioLab•Fly*.

Fortunately, *BioLab•Fly* records the progress of all students who use the BioLab and gives them the option to recall their work each time they log into the program.

Students must log into *BioLab•Fly* using exactly the same name every time they use the program. If students use different names or spellings, their previous records will not be retrieved from the Data Log.

Encourage students to use their full names to avoid ambiguity when logging onto the program.

Student Tests and Activities

The *BioLab•Fly* CD includes several tests and activities that you can open, print, duplicate and distribute to your students. These documents include:

- A **genetics problem worksheet** in which students solve genetic problems by completing Punnett squares.
- A **crossword puzzle** that reinforces the vocabulary used in *BioLab•Fly*.
- A copy of the **Fly Test** that appears within the program itself. This gives the instructor more flexibility when evaluating student performance.
- **Lab group worksheets** that students can use with the Fly Breeder. Each of the six worksheets includes five traits to investigate.

You can find the tests and activity sheets in the *Documentation* folder on the *BioLab•Fly* CD.

Index

<u>A</u>	<u>F</u>
Allow Autosort preference	Fly Breeder11, 14, 22
Allow Students Access to Strategy Information preference	Analysis
Analysis button	Objective 16
Analysis log	Strategy
Archive Records command 21, 22	Fly Editor1, 5, 14
Autosomal	Fly Test
Autosort button 17, 21	G
<u>C</u>	Genotype 7, 12
Completing the Experiments	Glossary
Content areas	
Crossword puzzle	<u> </u>
Curriculum integration	Instructional level
D	Instructional objectives
Data Log	
Backing up22	<u>L</u>
Opening 20	Lab report24
Printing	Logging in 6
Reducing the size	
Saving a copy	
Dominant	<u>M</u>
Drosophila	Managing BioLab•Fly in the classroom 23
D1030pt IIIa	
<u>E</u>	
Educational impact	
Experiments	
Completing 12	

<u>N</u>	<u>S</u>
Navigating through the BioLab 6	Save Records As command
New User command 6	Sex-linked11, 14, 25
0	Strategy button 16, 24
Objective button	Student records Deleting
P	Student results
	Viewing
Phenotypes	Student results, recording
Pre-Labs 7	Student tests and activities
Preferences	т
Allow Autosort	<u> </u>
Allow Students Access to Strategy Information	Teacher preferences
Setting 23	Teaching in the BioLab
Prerequisite skills	Traits 14
Print command	
Printing the Data Log21	
Punnett square2, 7, 25	U
Purebred 7	
Purging students from the Data Log	Using the Data Log
	Using the Glossary 8
Q	Using the Pop-up menu
Quit command 9	V
Quitting BioLab•Fly 9	Viewing student results
<u>R</u>	Volume
Recessive2, 7, 11	
Recording student results	